**Intramural Floor Hockey Rules**

It is assumed that all Intramural Participants have read all policies and procedures in the [Intramural Sports Handbook](http://www.clarion.edu/student-life/health-fitness-and-wellness/intramurals/INTRAMURAL-GUIDELINES.pdf). The purpose of this Handbook is to assure equitable and enjoyable participation as possible for all participants at Clarion University. All participants, referees and staff are responsible for all of this information.

Players

* Games are played with four (4) players and a goalie
* A team can play with only three (3) players and a goalie
* Substitute freely during gameplay as long as officials feel that their position does not result in an unfair advantage
* Max of eight (8) players on each roster

Equipment

* Tennis/court shoes MUST be worn by all players
* ALL players must wear eye wear (provided)
* Players may bring their own sticks and goalie pads
* All equipment will be available for those who don’t bring any
* Goalies must wear helmets and padding
* Games are played with a ball, not a puck

Gameplay

* Each game will consist of three 8 minute periods with a 2 minute break between each
* Each team has one (1) timeout per period, running clock otherwise

Rules

* A face-off at mid-court is used to begin each period, after each goal, and if a supervisor/official inadvertently blows a whistle and no team has clear possession of the ball
* Face-offs are started by the official dropping the ball onto the floor. No movement is allowed until the ball is dropped
* The ball may be advanced by stick or kicking
* Hands may be used to knock down an airborne puck with NO advancement or directional placement
* Shots may be taken only by shooting or deflecting with the stick when the stick blade is being held below the waist
* Goals will NOT be counted if:
	+ The stick blade is held above the waist
	+ The ball is kicked in
	+ The ball is batted in with the hand
	+ An offensive player is in the crease
* When the goalie catches the puck, they may hold it for approximately 3 seconds while remaining in play
* The goalie may throw the ball to either side or drop it and play it with their stick
* Goalies may not throw the ball forward after possessing it
* If a goalie holds the ball more than 3 seconds or throws it forward, the opposing team will gain possession at mid circle
* There will be NO offside or icing
* An automatic goal will be awarded if any player throws a stick to stop the ball
* A penalty shot will be awarded to a player who had a clear scoring opportunity in the opinion of the official and was tripped, held, etc. by the opponent
	+ There will be NO body checking. Any heavy contact, accidental or intentional, will not be tolerated and may lead to ejection from the game and the league
	+ Any behavior deemed unruly or dangerous by the supervisors/officials will result in ejection from the game either temporarily or permanently

Overtime

* In the event of a tie, a 5 player shootout will occur. If still tied, a sudden death shootout will occur until a winner is determined